

Characterizing DNN Models for Edge-Cloud Computing

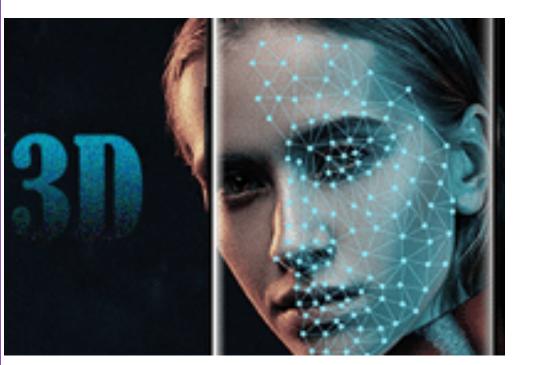
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Introduction

Deep Neural Networks (DNNs), deployed in the cloud nowadays, are moving to the edge, e.g. mobile phones.

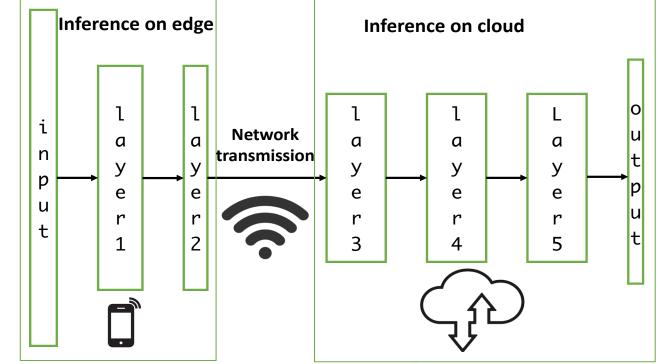




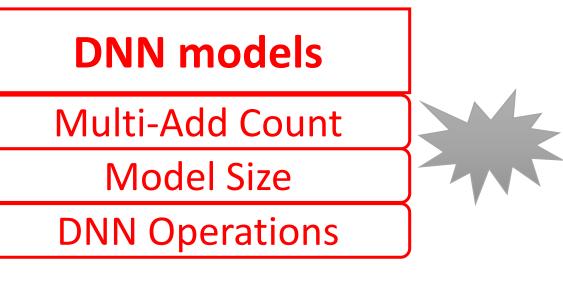


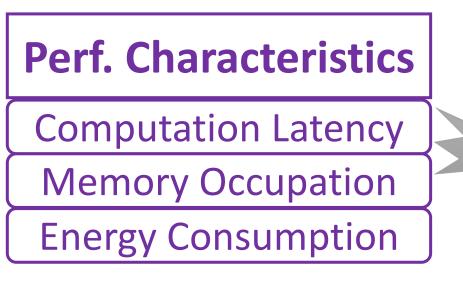
However, DNNs are computation-intensive and edge devices are always resource-constrained, driving us to run the DNNs between the edge and the cloud collaboratively, i.e. Edge-Cloud Computing.

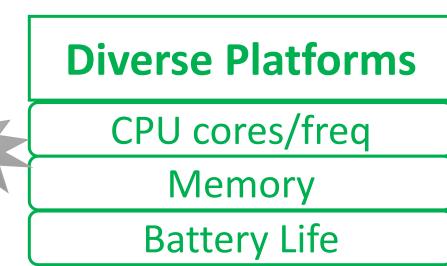
Deployment	Device Only	Cloud Only	Edge-Cloud
Computation Latency			
Network Transmission			



But, the performance characteristics of numerous DNNs on diverse platforms are not clear, especially on edge devices.







Goals:

To provide insights on performance characteristics of representative DNNs on cloud and edge platforms

Detailed Characteristics

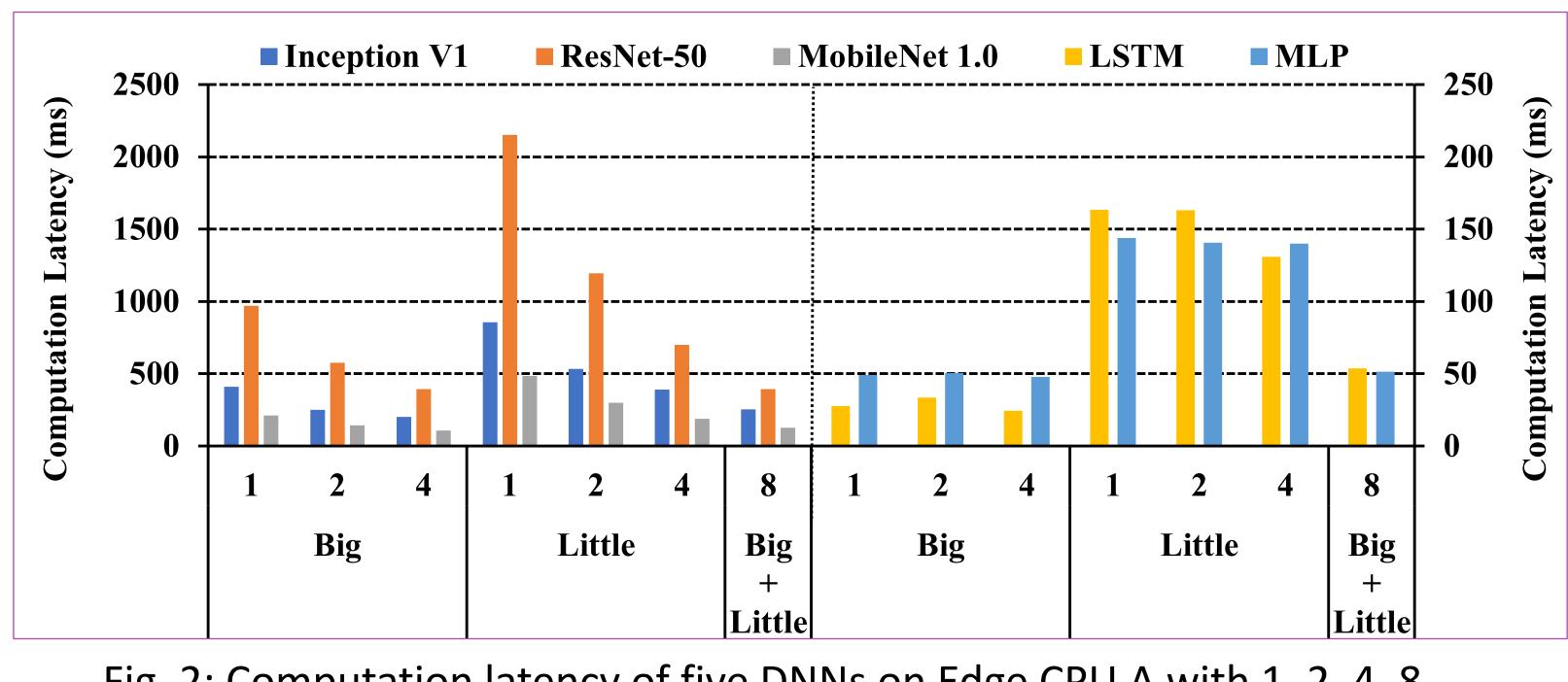


Fig. 2: Computation latency of five DNNs on Edge CPU A with 1, 2, 4, 8 threads when using Big and/or Little cores.

More Threads = Lower Latency ? (CNNs: Yes, LSTM/MLP: Not Exact)

More Resources != Lower Latency for big.LITTLE architecture.

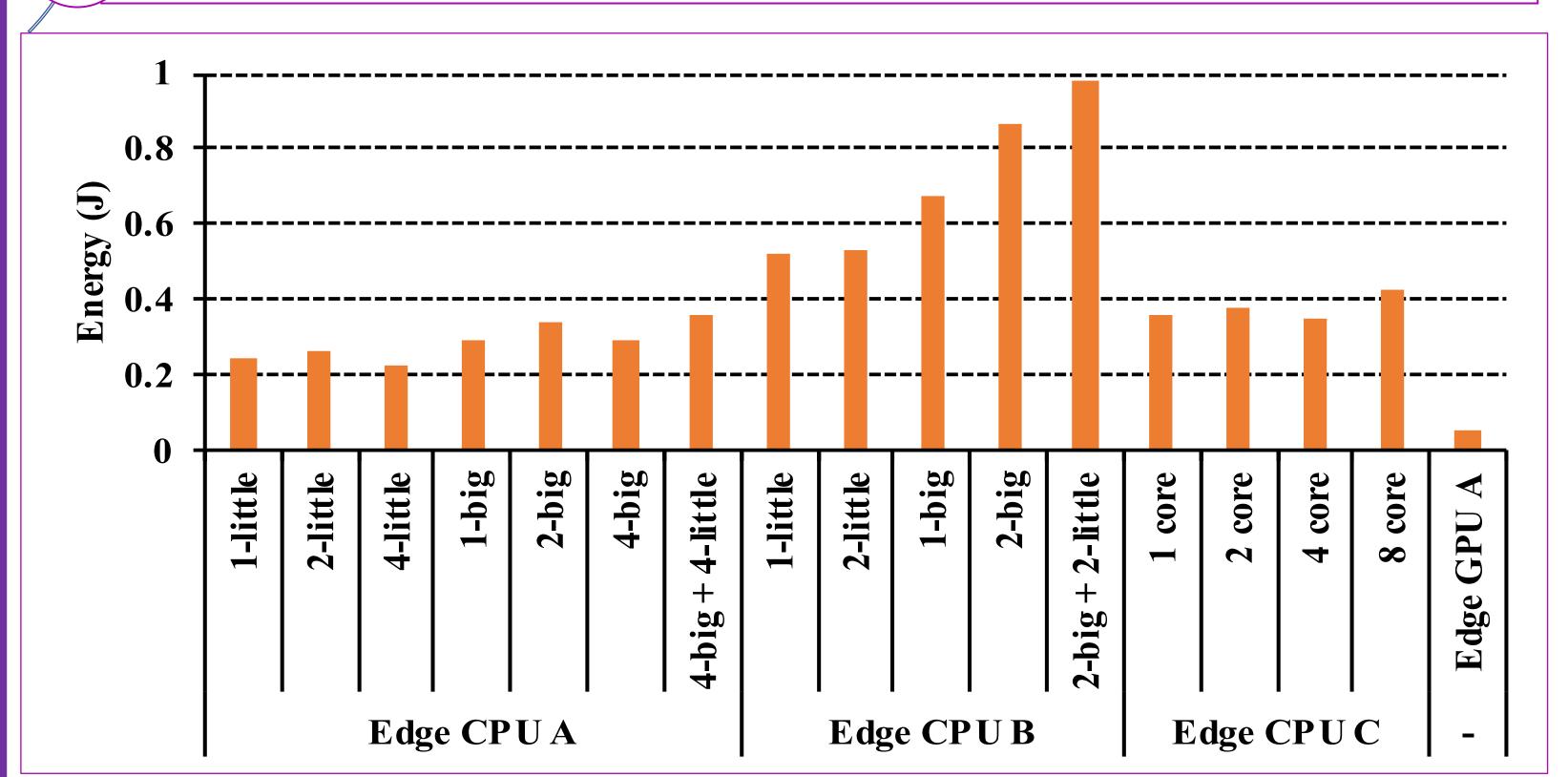


Fig. 3: Comparison of edge CPU and GPU energy consumption for MobileNet 1.0

Balance Latency and Energy consumption via thread-to-core mapping.

Experimental Setup

DNN Models:

Category	Name	Input	Output	Layers	# Params	FLOPs
	Inception V1		[224,224,3] [1000]	22	6.79M	3.19B
CNNs	ResNet-50	[224,224,3]		50	25.6M	3.8B
	MobileNet 1.0			15	4.2M	576M
RNNs	LSTM	[20, 200]	[20, 10000]	2	2.65M	14.8M
MLP	MLP	[1,784]	[10]	5	13.9M	13.9M

Cloud & Edge Platforms:

Cloud		Edge			
Platform	Notation	Platform	SoC	Notation.	
E5-2620 v4	Server CPU A	OnePlus 5T	Sd. 835	Edge CPU A	
E5-1603 v4	Server CPU B	OnePlus 3		Edge CPU B	
Tesla K40c	Server GPU A	Redmi Note 4x	Sd. 625	Edge CPU C	
GTX 1070	Server GPU B	Jetson TX2	Pascal GPU	Edge GPU A	





benchmark_model of Tensorflow for performance analysis

Overall Evaluations

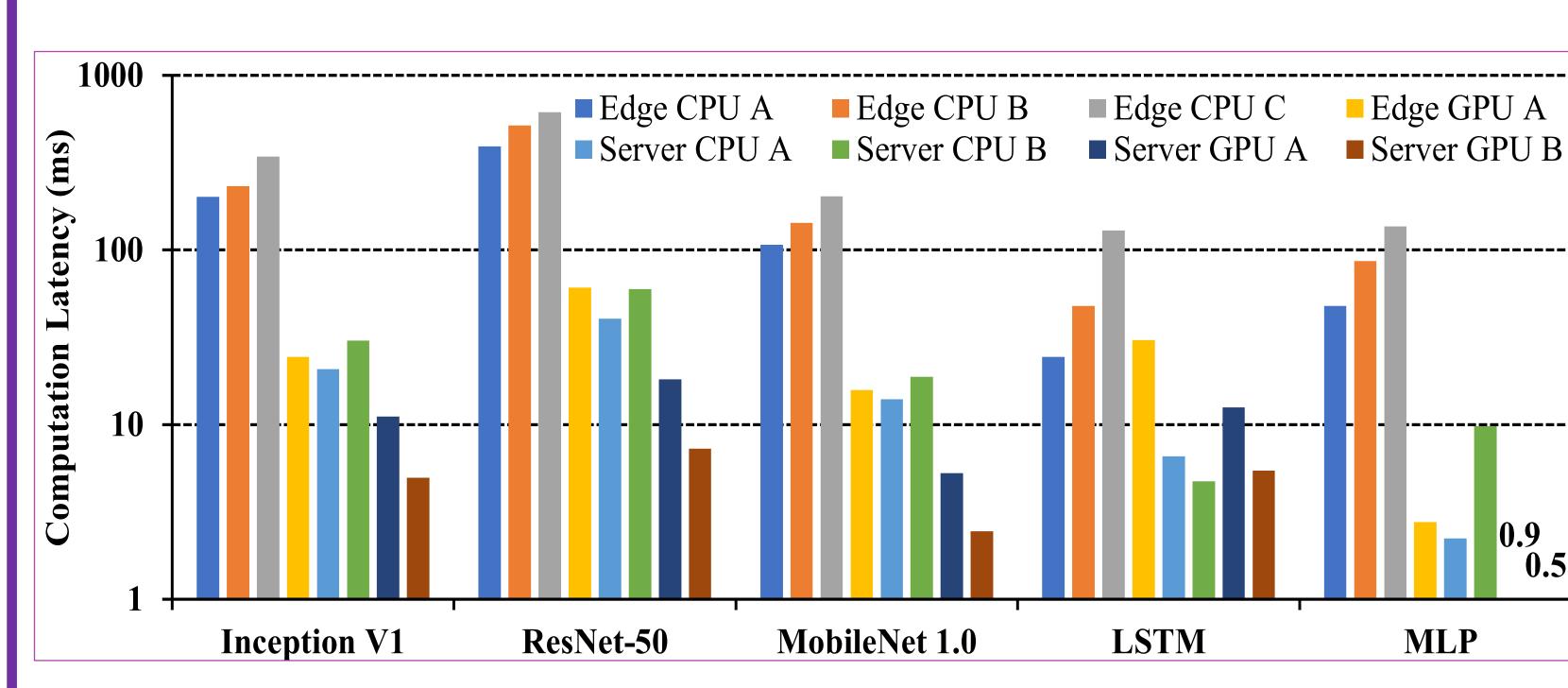


Fig. 1: Computation latency of five DNN models on eight platforms with optimal configuration

Edge CPU: Sufficient for LSTM/MLP/MobileNet, not Inception/Resnet.

GPU (Server or Edge) VS. CPU: 5x faster for CNNs and MLP, 1.0x for LSTM

Conclusion

Diversity of platforms leads to much variance in computation latency

Dynamic deployment strategy shall be designed for big.LITTLE arch.

Much efforts are required to balance latency and energy consumption of DNNs for edge devices.

Future work: More edge accelerators, e.g. DSP, NPU; Automatic computation partition.

